



# 1. INTRODUCTION

	$( ) = ( ! )' = =$	
--	--------------------	--

$$\binom{i}{i-1} = \frac{e^{0-iX_1}}{1 - e^{0-iX_1}}$$



	$AIC_p = -2 \left[ \sum_{i=1}^n \ln \left( \frac{1}{n} \sum_{j=1}^n Y_j(X_i^T) \right) - \sum_{i=1}^n \left( \frac{1}{n} \sum_{j=1}^n Y_j(X_i^T) \right)^2 \right] + p$	
--	---	--

2.3 GRADIENT BOOSTING

2.3.1 Regression Trees, overview

--	--	--

	$f(X) = \sum_{m=1}^M c_m I(X \in R_m)$	
--	--	--

## 2.3.1 Regression Trees, detail

$T$

	$\begin{matrix}  T  \\ N_m Q_m T \\ m \end{matrix}$	
--	---	--

$T$   
 $\dot{U}$

$$z_i = -\frac{\#}{\#f(x_i)} \cdot (y_i - f(x_i)) \Big|_{f(x_i)=f(x_i)}$$

$$\# \quad \#$$

$$\text{argmin} \quad , \hat{U}$$



---

---

Table 1

$\hat{0.5,!!}$

!

+



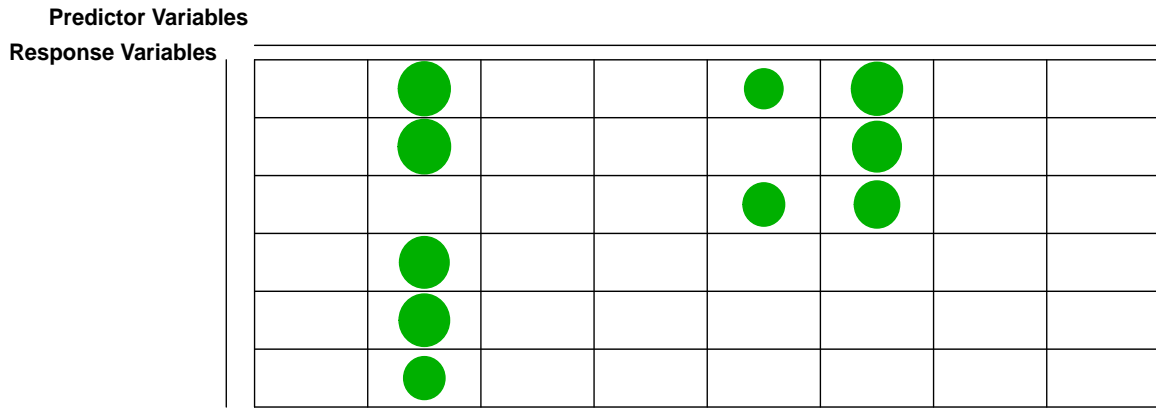


Figure 3.

!

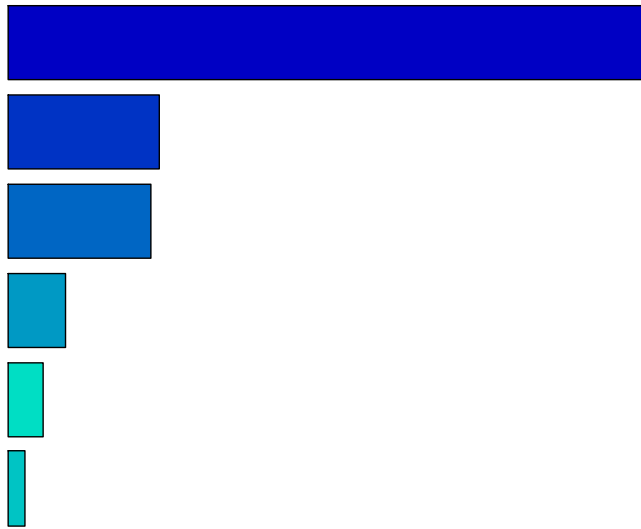
\$"

Figure 4.

!

\$#

### 3.3 LOGISTIC REGRESSION VS. GRADIENT BOOSTING, REAL DATA







!

\$(

!

\$)

## 5. APPENDIX

### 5.1. R code to simulate data.

## REFERENCES

*A Working Guide to Boosted Trees.*

*Inference and Prediction, 2<sup>nd</sup> Edition.*

*The Elements of Statistical Learning: Data Mining,*

*Applied Linear Statistical Models.*